## **Orienteering Scoring Guidelines**

## Material to be provided by Station Master:

Extra Compasses
Clipboard
Pencil
Stopwatch
Event score sheet
Line course materials will be provided by the District

The event will be set on a Line Course. No electronics (GPS, Phones, Calculators, Electronic Compass, etc.) allowed on the field. Each patrol member must have their own standard compass. Scouts may only use their standard compass and materials given to them by the staff. No pacing work will be allowed on the line the day of competition. Ideally, patrol members should know their pacing prior to the Camporee. Patrols must solve 8 orienteering problems. Each Scout in the patrol must solve at least one problem. Patrols with less than 8 members may have members chosen at random by the event staff prior to competition to do an additional problem.

20 points will be awarded for participation 5 points will be awarded for each correctly solved problem. Total time to complete all 8 orienteering problems will be used to break ties.

Total points possible: 60 points

**Orienteering Score Sheet** 

Troop Participat Total Problem T					
Patrol	#	Participat ion Points	Time	Score	Total Score
		1011 1 01110		20010	20010
	1				
			J		